



CORNHUSKER COUNCIL

BOY SCOUTS OF AMERICA®

For full program details and to find out everything new happening at Camp Cornhusker, please check out the 2019 Scouting, BSA Program Guide as well as the Camp Cornhusker page of the council website



2019 Scouts, BSA Leader Guide



CAMP CORNHUSKER

www.cornhuskercouncil.org/camping/camp-cornhusker/

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Hi Scouters!

We are excited to present to you our Summer 2019 Leader's Guide. In our guide you will find our daily schedule, when merit badges are offered, and other important information to prepare you for camping with us in 2019! The most exciting change for 2019 is that, for the first time, girl troops will be joining us at Camp Cornhusker as a part of the new Scouts, BSA!

Camp Cornhusker has been the Cornhusker Council's Camp since 1956. We have a fantastic first year camper program to help your Scouts achieve the rank of First Class. We have a wide selection of Merit Badges to offer to your scouts from Camping to Robotic and Kayaking to Communications. For those Scouts who have done it all and need some high adventure in their own backyard. We have the opportunity to provide an ATV Safety course, COPE, and the High Plains Drifter Program. The High Plains Drifter program this year will be split so that Scouts can have an a la carte option. Scouts can choose either the shooting sports program, the kayaking trip, the mountain biking trip or they can choose all three!

Don't forget about our Scouter Retention program- Mountain Man! We encourage all of our returning Scouts and Scout Leaders to sign-up and participate in the Frontier Voyager aspect of Mountain Man which allows all to experience a day in the life of a true Mountain Man.

Other fun activities to Cornhusker this summer!

- Inaugural Cornhusker Lip Sync Battle,
- Gaga Ball Tournament
- Dutch Oven Cook-off
- Scoutmaster Merit Badge
- Paddle-less Canoe Races

AND much much More!

Make sure to check out the Program Guide for more details on these activities.

We are thrilled for this upcoming summer and we cannot wait to have you join us! Please feel free to reach out to me at anytime for anything!

Yours in Scouting,

Sammi Lowery
Camp Director
402-770-4327 (call or text)
campcornhuskerbsa@gmail.com



2019 Camp Fees

****Youth - With Troop or Provisional** \$280.00 "Early Bird" (paid by May 1st, 2019). Regular \$300.00 per person. Provisional youth will be provided with tent and cot if needed and placed with Camp provided leadership. This is an instance where they attend camp without their home Troop.

****Adult Leaders** \$150 per person (week)

****Units** who qualify as a Cornhusker Council FOS Incentive Unit will get one leader free at camp and all additional adults and youth will be discounted by 10%**

Youth Participant (Youth)		Payment Schedule		
Early Discount Price	\$280.00	Payment	Amount	Due Date
Regular Full Price	\$300.00	Down Payment	\$60.00	To Register
Early discount pricing is applied if paid in full by Wednesday May 1, 2019.		Second Day Payment	\$85.00	Fri 3/31
		Early Bird	\$135.00	Wed 5/1
		Full Price Payment	\$20.00	Wed 5/15
Adult Participant (Adult)				
Regular Price	\$150.00	Payment	Amount	Due Date
		Deposit	\$60.00	To Register
		Final Payment	\$90.00	Wed 5/15

Cancellation Policy

*The \$60.00 per participant reservation fee is non-refundable

*30 days or more before day 1 of your scheduled week; 100% of payments to date, less \$60.00 per person deposit, is refundable.

*From 16-29 days before day 1 of your scheduled week; 50% of payments to date, less \$60.00 per person deposit, is refundable.

*Less than 15 days before day 1 of your scheduled week; no refund is available unless there has been a medical emergency.

All request for funds must be in writing to:

Scout Executive, Cornhusker Council, BSA
600 S 120th Street
P.O. Box 269,
Walton, NE 68461-0269

The postmark determines the date of the request for refunds.

Early Bird Check In

Once again in 2019 we will be offering Early Bird Check In. Everyone who is registered AND paid in full by May 1st will receive a FREE Camp Cornhusker T-Shirt. The Early Check In will be held at the Council Service Center between May 20-24. This will be your opportunity to get your check in for camp out of the way. Bring your completed medical forms and pre-camp swim check with you, settle any last money issues and speed through the lines at camp. You will be ushered straight to your campsite following a quick check to modify and review any registration or missing medical forms.

2019 Camp Administration

Camp Director

Let me introduce myself, I am Samantha (Sammi) Lowery, Camp Cornhusker's Camp Director. I worked at Cornhusker the summers of 2008 through 2012 in various positions from COPE instructor to Webelos Camp Director. I am a Brotherhood member of the Order of the Arrow and have gone through Wood Badge as a proud Antelope! This will be my second summer returning to Cornhusker and I am glad to be home!

I am a Science Teacher at Lincoln Southeast High School where I teach Biology and Forensic Science. I am, also, the Varsity Assistant Softball Coach at Lincoln Southeast. I live in Lincoln, Nebraska with my husband, Stephen Lowery, our son, Thomas, and our puppy Murphy. I am excited for the opportunity to be back at Camp Cornhusker and look forward to working with all of you!

Program Director

Welcome to Camp Cornhusker! My name is Thomas Bucks and this is my 2nd year as Program Director at Camp Cornhusker! This will be my eleventh summer on camp staff, and I have had the privilege to work at camps in both North Carolina and Alaska. Even with all of my travels, I have found that Cornhusker is now home. I am an Eagle Scout and a Brotherhood Member of the Order of the Arrow.

I graduated from the University of South Carolina with a Bachelor's in Education and I currently teach History at Lake City High School in Lake City, SC. I also have the privilege to serve as the head soccer coach. My ultimate goal is to ensure that you and your scouts have an absolute blast this summer! With all that being said, I look forward to seeing you out at camp this summer!

Head Commissioner

Our Commissioner, Jim Hedrick, will be returning for another summer and will continue to be a great connection between the Troops and the Camp Administration.



The Summer Camp Experience

Here at Camp Cornhusker, we pride ourselves on the exceptional quality in which we provide the Scouting program to each and every person that attends our camp. Going to summer camp is something that is a unique and life changing opportunity, and we hope that the experiences at Camp Cornhusker are something that will stay with them for the rest of their lives.

We continue to strive to bring you the very best in outdoor program. We are working fervently to incorporate as much as we can into your camp experience. Simply put, we want to provide you and your unit with an unparalleled experience for an unbeatable value.

BSA Mission Statement

The mission of the Boy Scouts of America is to prepare young people to make ethical and moral choices over their lifetimes by instilling in them the values of the Scout Oath and Law.

Camp Accreditation

Camp Cornhusker is accredited each summer as part of the National Camp Accreditation Program. This means that the camp has met strict guidelines in health, safety, and programming. We are prepared for emergencies and understand that Scouts and Scouters are trusted in our care.

Pre-Camp Information Sessions

We have worked hard to make sure that Cornhusker 2019 is the best year of summer camp yet! With that being said, we want to answer any and all questions that leaders, parents, and scouts may have leading up to camp! Let us know if we can schedule a time where a council or staff member can come to your Troop to host a Q&A session. Our Program Director is available via Skype or phone call!

Unit Photographs

A photographer will be at camp on Sunday to take group photos. It is recommended that your unit arrive at camp dressed in full Class A uniform to look their best for the picture. Each troop is requested to take a photo for camp records, however it is not mandatory to purchase them. Each 8x10 print costs \$10 and will be given to the unit leader at the end of the week.



CAMP CORNHUSKER 2019 SCHEDULE



	STARTING	ENDING
STAFF WEEK	6/2/2019	6/8/2019
SCOUT BSA WEEK 1 - BOY & GIRL TROOPS	6/9/2019	6/15/2019
SCOUT BSA WEEK 2 - BOY & GIRL TROOPS	6/16/2019	6/22/2019
SCOUT BSA WEEK 3 - BOY & GIRL TROOPS	6/23/2019	6/29/2019
CUB SCOUT (TIGER-BEAR) CAMP	7/5/2019	7/7/2019
WEBELOS CAMP 1	7/7/2019	7/10/2019
WEBELOS CAMP 2	7/10/2019	7/13/2019
WEBELOS CAMP 3	7/14/2019	7/17/2019

Hourly Merit Badge Schedule

Merit badges are offered in at least one of the five one-hour sessions which meet Monday- Friday:

Session 1: 8:30 AM - 9:30 AM

Session 4: 1:30 PM - 2:30 PM

Session 2: 9:45 AM - 10:45 AM

Session 5: 2:45 PM - 3:45 PM

Session 3: 11:00 AM - 12:00 PM

Sessions are one hour in length with 15 minutes provided between sessions so Scouts can get to their next activity on time. Some merit badges and activities span multiple sessions. As a result, someone signing up for C.O.P.E., Environmental Science Merit Badge, or Trail to First Class will need to be aware of the schedule.

Scoutmasters will be able to sign-up for merit badges and activities beginning no later than **February 9th, 2019**. Merit badges and other activities each have a maximum enrollment based on facility, equipment, and instruction limitations, so it is important that Scouts sign-up for the merit badges and activities they want to participate in as soon as possible.

This schedule will allow Scouts to complete their merit badges and receive fewer partials at the end of your week at Camp. We hope that you and your Scouts will benefit from this scheduling. For some merit badges, additional time may be needed to be spent observing, practicing, or involved in project work. It is imperative for each Scout to check-in to their merit badges to receive credit for the work they complete.

Swim Checks

In 1908, Lord Baden-Powell wrote, "Every boy should learn to swim, I've known lots of fellows pick it up the first try, others take longer..." An important aspect of advancement at camp is helping Scouts improve their swimming ability. At camp check-in, all Scouts will report to the pool to present physicals and for the swim check. The swimming ability of all Scouts and leaders must be evaluated before they can take part in any aquatics activity, per BSA policy. There are three classifications (tags) of swimming skills: non-swimmer (white), beginner (red), and swimmer (blue). All Scouts must have a swim tag.

The check consists of:

1. Jump feet first into water over your head in depth.
2. Swim 75 yards or meters in a strong manner using one or more of the following strokes: sidestroke, breaststroke, trudgen, or crawl.
3. Then swim 25 yards or 25 meters using an easy, resting backstroke.
4. The 100 yards or 100 meters must be swum continuously and include at least one sharp turn.
5. After completing the swim, rest by floating as motionless as possible.

Scouts and Scouters fulfilling all the above requirements receive a blue swimmer tag. Scouts and Scouters who can only jump in water over their head, swim 50 feet, and make one sharp turn receive a red beginner tag. Scouts and Scouters who cannot complete the beginner requirements, or Scouts who choose not to swim, will receive a white tag.

Schedule Information

Weather Impact on Program/Activities

Occasionally, camp program and activities will be impacted by weather events. In particular the Aquatics, C.O.P.E., Climbing and Shooting Sports areas are often first impacted. Thunder and lightning in the vicinity of camp can cause us to “delay” or “cancel” these activities. We do not take camper safety lightly! Decisions made to close an area are determined by the Area Director in consultation with the Camp Administration.

Basic Daily Schedule

7:00 AM	Assembly and KP Call
7:20 AM	Flag Ceremony—Flag is Raised
7:30 AM	Breakfast
8:30 AM—9:30 AM	Merit Badge Session 1
9:45 AM—10:45 AM	Merit Badge Session 2
11:00 AM—12:00 PM	Merit Badge Session 3
12:00 PM	Assembly and KP Call
12:15 PM	Lunch (SPL Working Lunch @ Korff)
1:30 PM—2:30 PM	Merit Badge Session 4
2:45 PM—3:45 PM	Merit Badge Session 5
4:00 PM—5:30 PM	Open Areas such as Swim, Archery, Rifle, Lake
6:00PM	Assembly and KP Call (not Thursday)
6:10 PM	Flag Ceremony
6:15 PM	Dinner



Time	Sunday	Monday	Tuesday
6:00 AM	**This schedule is tentative and subject to change based on weather, participation, and program factors** **GaGa Ball is a Free Time Activity ONLY. No GaGa Ball on Sunday or Saturday. The pit will close at 9:00 PM on Monday and Tuesday and 4:00 PM Wednesday, Thursday, and Friday. No open GaGa Ball on Monday afternoon due to camp wide Tournament.**	Penguin Club Mile Swim Practice	Penguin Club Mile Swim Practice
7:00 AM		Assembly and KP Call	Assembly and KP Call
7:20 AM		Flag Ceremony	Flag Ceremony
7:30 AM		Breakfast	Breakfast
8:30 AM—9:30 AM		Program Session 1	Program Session 1
9:45 AM—10:45 AM		Program Session 2	Program Session 2
11:00 AM—12:00 PM		Program Session 3	Program Session 3
12:00 PM		Assembly and KP Call	Assembly and KP Call
12:15 PM		Lunch (SPL Meeting)	Lunch (SPL Meeting)
1:30 PM—2:30 PM	1:30 PM to 3:30 PM Check-In/Swim Checks	Program Session 4 Leader's Meeting	Program Session 4 Leader's Meeting
2:45 PM—3:45 PM		Program Session 5	Program Session 5
4:00 PM—5:30 PM	4:30 PM Leader's Meeting	Open Pool, Open Rifle, Gaga Ball Tournament, Adult Leader Trainings	Open Pool, Open Rifle, Open Handicraft, Adult Leader Trainings
6:00 PM	Assembly and KP Call	Assembly and KP Call	Assembly and KP Call
6:10 PM	Flag Ceremony	Flag Ceremony	Flag Ceremony
6:15 PM	Dinner	Dinner	Dinner/Adult Leader Dinner
7:00 PM—9:00 PM	7:00 PM Shooting Sports Safety Class, IOLS Welcome 9:00 PM Opening Campfire	7:00 PM to 8:30 PM Open Lake, Open Archery, Scoutmaster and Scout Dutch Oven Cook Off	7:15 PM Chapel 8:00 PM Cornhusker Lip Sync Battle
11:00 PM	Lights Out	Lights Out	Lights Out
Time	Sunday	Monday	Tuesday

Wednesday	Thursday	Friday	Saturday
Penguin Club Mile Swim Practice	Penguin Club Mile Swim Practice	Penguin Club Mile Swim Practice	
Assembly and KP Call	Assembly and KP Call	Assembly and KP Call	Assembly Call
Flag Ceremony	Flag Ceremony	Flag Ceremony	Flag Ceremony
Breakfast	Breakfast	Breakfast	Breakfast
Program Session 1	Program Session 1	Program Session 1	Check Out
Program Session 2	Program Session 2	Program Session 2	**This schedule is tentative and subject to change based on weather, participation, and program factors**
Program Session 3	Program Session 3	Program Session 3	
Assembly and KP Call	Assembly and KP Call	Assembly and KP Call	
Lunch (SPL Meeting)	Lunch (SPL Meeting)	Lunch (SPL Meeting)	
Program Session 4 Leader's Meeting	Program Session 4	Program Session 4	
Program Session 5	Program Session 5	Program Session 5	
Scoutmasters and SPL vs. Staff Paddle-less Canoe Race, Open Rifle	Cook In Campsite	Banana Relay	
Assembly and KP Call		Assembly and KP Call	
Flag Ceremony		Flag Ceremony	
Dinner		Dinner	
7:30 PM Mountain Man Rendezvous	8:00 PM Troops Assemble in their Campsites 8:30 PM OA Callout	9:00 PM Closing Campfire and Court of Honor	
11:00 PM	Lights Out	Lights Out	
Wednesday	Thursday	Friday	Saturday

Aquatics	Session 1	Session 2	Session 3	Session 4	Session 5
Canoeing	X		X		X
Kayaking	X	X		X	X
Lifesaving			X		
Rowing		X			
Small Boat Sailing			X		
Swimming	X	X		X	X
Adult Aquatic Training			X		
Aquatics Instructional Swimming					X

	Session 1	Session 2	Session 3	Session 4	Session 5
ATV	X	X	X	X	X

	Session 1	Session 2	Session 3	Session 4	Session 5
C.O.P.E.	X			X	

High Plains Drifter	Session 1	Session 2	Session 3	Session 4	Session 5
Shooting (M-T)	X	X	X	X	X
Kayaking (Th)	X	X	X	X	X
Biking (F)	X	X	X	X	X

Shooting Sports	Session 1	Session 2	Session 3	Session 4	Session 5
Archery	X	X	X	X	X
Rifle Shooting		X	X	X	X
Shotgun Shooting	X				

Ecology/ Conservation	Session 1	Session 2	Session 3	Session 4	Session 5
Astronomy					X
Environmental Science	X				
Fishing	X			X	
Fly Fishing		X			
Forestry			X		
Geology					X
Mammal Study		X			
Reptile and Amphibian Study			X		
Weather				X	

Life Skills	Session 1	Session 2	Session 3	Session 4	Session 5
Automotive Maintenance				X	
Electricity			X		
Electronics				X	
Home Repairs					X
Plumbing and Farm Mechanics			X		
Welding	X	X			

	Session 1	Session 2	Session 3	Session 4	Session 5
TTFC	X				

Medical	Session 1	Session 2	Session 3	Session 4	Session 5
Emergency Preparedness			X		
First Aid	X	X		X	X

Scoutcraft	Session 1	Session 2	Session 3	Session 4	Session 5
Camping	X			X	
Orienteering		X			
Pioneering				X	
Wilderness Survival			X		X

Handicraft	Session 1	Session 2	Session 3	Session 4	Session 5
Art	X			X	
Basketry		X			X
Leatherwork			X	X	
Wood Carving	X		X		

Technology	Session 1	Session 2	Session 3	Session 4	Session 5
Digital Technology					X
Inventing		X			
Photography			X		
Robotics	X			X	

Scout Skills	Session 1	Session 2	Session 3	Session 4	Session 5
Chess				X	X
Citizenship in the Nation	X				
Citizenship in the World		X			
Communication			X		



Trail To First Class

Trail To First Class Trail To First Class (TTFC) is a premier program for first year Scouts. The Camp Cornhusker program is renowned across the Midwest as a premier program for first year Scouts. This first year, hands on program, gives the scouts the best foundation for their Scouting future.

The Camp Cornhusker Trail to First Class is a great program for your first year Scout. From Troop meetings to patrol meetings, led by trained adult leaders, this class teaches the meanings of the Scout Oath and Law. The scouts will learn to use a knife, hatchet, saw to make tinder and kindling, so they can start the fire with flint and steel. Scouts will, also, learn their knots and how to build a useful camp gadget with lashings. Leaders will show scouts how to use a compass and go on both a day and night compass courses. They also can participate in a five-mile nature hike if they wish to complete that requirement at camp. They will learn how to tell directions with a watch and to put a stick in the ground. This is a hands on experience and the scouts will be busy doing and learning.

We cover most of the requirements for Second and First Class. If scouts would like the swimming and first aid requirements completed they are welcome to take those merit badges in the afternoon. We will, also, be offering scheduled time during the week for scouts not taking those merit badges to partake in the training for those requirements only needed for First Class.

****Follow the link below to view the daily syllabus****

<http://www.cornhuskercouncil.org/camping/boy-scouts/>

****NOTE: A separate flyer will be posted online specific to TTFC. This will also be made available at the March Roundtable*****

Order of the Arrow

The Order of the Arrow is Scouting's national honor society, built around the lore of the Native Americans, the ideal of Scouting brotherhood, cheerful service to others, and the outdoors. Its purpose is to recognize those Scouts and Scouters that exemplify the Scout Oath and Law.

Membership requirements include:

1. Unit Leader Approval.
2. Within the last two years, experience 15 days and nights of camping according to the standards of the Boy Scouts of America, five of which must be consecutive nights under the guidance of the Boy Scouts of America.
3. Be a First Class Scout or above and be elected by the youth of his troop.
4. A Lodge Election Team must conduct Unit Elections. For more information, you may contact your local council's lodge.

An OA Call-Out Ceremony will be every Thursday night beginning at 8:30 PM in the council fire ring. Be sure to bring and wear your sash!

****NOTE: Please Complete your Unit Election prior to camp and turn the election form in to your OA Representative. Please bring your copy of the election form to camp as well.**

Camp Cornhusker Check In Process

1. **Check In Time:** The Troop should report to camp as a group no earlier than 1:30 PM and no later than 3:30 PM. Check in procedure ends at 3:30 PM.
2. **Camp Office:** A temporary office will be set up in the Korff Building on check in day. The Camp Director and Health Officer need these items from the Scoutmaster:
 - A. Troop Roster
 - B. All receipts for camp fees paid at the Council Office
 - C. Money or check to complete any fee payments due
 - D. Out of Council Troops—Tour Plan and Proof of Accident Insurance
3. **Medical Check:** All medical forms will be collected at this time by the camp Health Officer (if not turned in at Early Check In in May). All medications will be locked up by troop in a lock box by the Health Lodge. Leaders will be responsible for the distribution of their troops' medications, not the camp Health Officer.
4. **Campsite:** Once the troop has completed the initial check in process, campers should go to their campsite, unload gear and set up ONE tent. They should then change in to their swim wear and then go to the Dining Hall. Each scout and adult leader needs to wear swim wear and shoes.
5. **Dining Hall Orientation:** All campers must attend this brief overview of the Dining Hall procedures. The orientation is in the Dining Hall on a continuing basis until 4:30 PM.
6. **Swim Check:** Immediately Following the Dining Hall orientation, your troop should report to the pool for the standard BSA swim check. The swim check is administered by a certified BSA Lifeguard. Swim checks completed prior to camp need to have the form presented to the aquatics staff so they can make your appropriate buddy tag. The Aquatics Director retains the right to retest any swimmer if he/she feels it is necessary.
7. **Campsite Set Up:** Following swim checks and a tour of camp, your troop will return to your campsite to finish getting settled.
8. **Leader's Meeting:** One leader from each troop is REQUIRED to attend this meeting to discuss camp policies and procedures. The meeting begins at **4:30 PM** in the Korff Building. This meeting will begin promptly at 4:30 PM.
9. **Flag Ceremony:** The entire camp assembles for flag retreat at 6:00 PM. All scouts should be in uniform. Be sure to have your entire troop on the Parade Grounds before 6:10 PM (Flag ceremony starts at 6:15 PM).
10. **Dinner:** Begins immediately following the flag ceremony at 6:15 PM.

Camp Equipment and What to Bring to Camp

Need to Have

- Scout uniform
- Clothing for 7 days and 6 nights including...underwear, socks, shirts, long pants, shorts, sweater/jacket, swim trunks, appropriate shoes
- Bring an extra pair of old beat up shoes for messy kicking around Camp
- Toilet kit containing: washcloths, towels, comb, toothpaste, toothbrush, soap, deodorant
- Insect repellent
- Sleeping bag or blankets and pillow
- Cot and ground cloth
- Rain gear or poncho
- Canteen or water bottle
- Wallet and money
- Scout handbook
- Merit badge pamphlets
- Pen, pencil and notebook
- Current medical form
- Flashlight and extra batteries
- Two garbage bags

Trail to First Class participants and adults attending IOLS need

- Compass
- Pocketknife
- Watch
- Plate, Cup, Knife, Fork and Spoon
- Bible, Testament or Prayer Book

Label all clothing and equipment with Boy Scout's name and Troop number.

Unit Equipment

All equipment necessary for cooking both for the Dutch Oven Cook Off and the Cooking in Campsite for Thursday dinner.

Campsite Equipment

Each troop's campsite includes a flag pole, fire pit, carport style shelter, water hydrant.

CAMP CORNHUSKER EMERGENCY PROCEDURES

In the event of an actual emergency, the following procedures will be enforced: The Camp Director is in charge of all Emergency Action. In the event the Camp Director is not available, his/her designee is in charge.

1. LIGHTNING (NO AUDIO SIGNAL)

PROCEDURE - Outdoor activities will be postponed if thunderstorms are imminent. Do not take shelter in small sheds, campsite shelters or under isolated trees. If caught outdoors, find a low spot away from trees, flag poles, telephone poles and power lines. Make sure the place you pick is not subject to flooding. If you are in the woods, take shelter under the shorter trees. If you feel your skin tingle or your hair stand on end, squat low to the ground on the balls of your feet. Place your hands over your ears and your head between your knees. Make yourself the smallest target possible and minimize your contact with the ground. DO NOT lie down. If you are boating or swimming, get to land and follow the guidelines above. The person in charge will give an all clear when the threat has past. HOW FAR AWAY IS THE THUNDERSTORM? Count the number of seconds between a flash of lightning and the next clap of thunder. Divide this number by 5 to determine the distance to the lightning in miles.

2. TORNADO/WINDSTORM/SEVERE WEATHER

AUDIO SIGNAL - Continuous blowing of the Camp siren.

PROCEDURE – Camp Management will regularly inform Camp Leaders of Watches issued in the area. Method of this communication will vary based on the time of day. During exploration tour of Camp, each unit will be instructed on where their designated low lying area is. Scout Leaders are instructed to brief there Scouts on how to prepare for this type of emergency upon arrival in Camp. During Monday program sessions, Scouts will be instructed by the counselors on where the designated low lying areas are near the program areas.

When there is an actual Warning, the siren will sound a continuous blow. When this is heard, all Campers will move to designated low areas away from trees. Lie flat in a nearby ditch or depression and cover your head with your hands and sleeping bag if possible. Be aware of flying debris.

After all danger has passed, a Staff member will be dispatched to work with Unit Leaders to make sure everyone is accounted for. Do not leave your designated low area until you are notified by Staff.

3. FIRE

AUDIO SIGNAL - Continuous ringing of the Camp bell.

PROCEDURE - When the bell is heard all Campers are to report to the flagpole located on the parade ground on the west side of the Dining Hall. Scoutmasters will take a roll call. They will report to the person in charge. In the event the fire is confined to a campsite, follow the fireguard plan immediately and inform the Camp Staff. Good fire practices will eliminate this problem.

4. EXTREME HEAT - PROCEDURE - In the event the temperature and/or humidity reaches an extreme level that may endanger health, all events will be discontinued until further notice. The person in charge will determine if the emergency exists. Campers will be expected to rest during this period. The pool will be open on a limited basis to cool off in. The all clear signal will come from the person in charge.

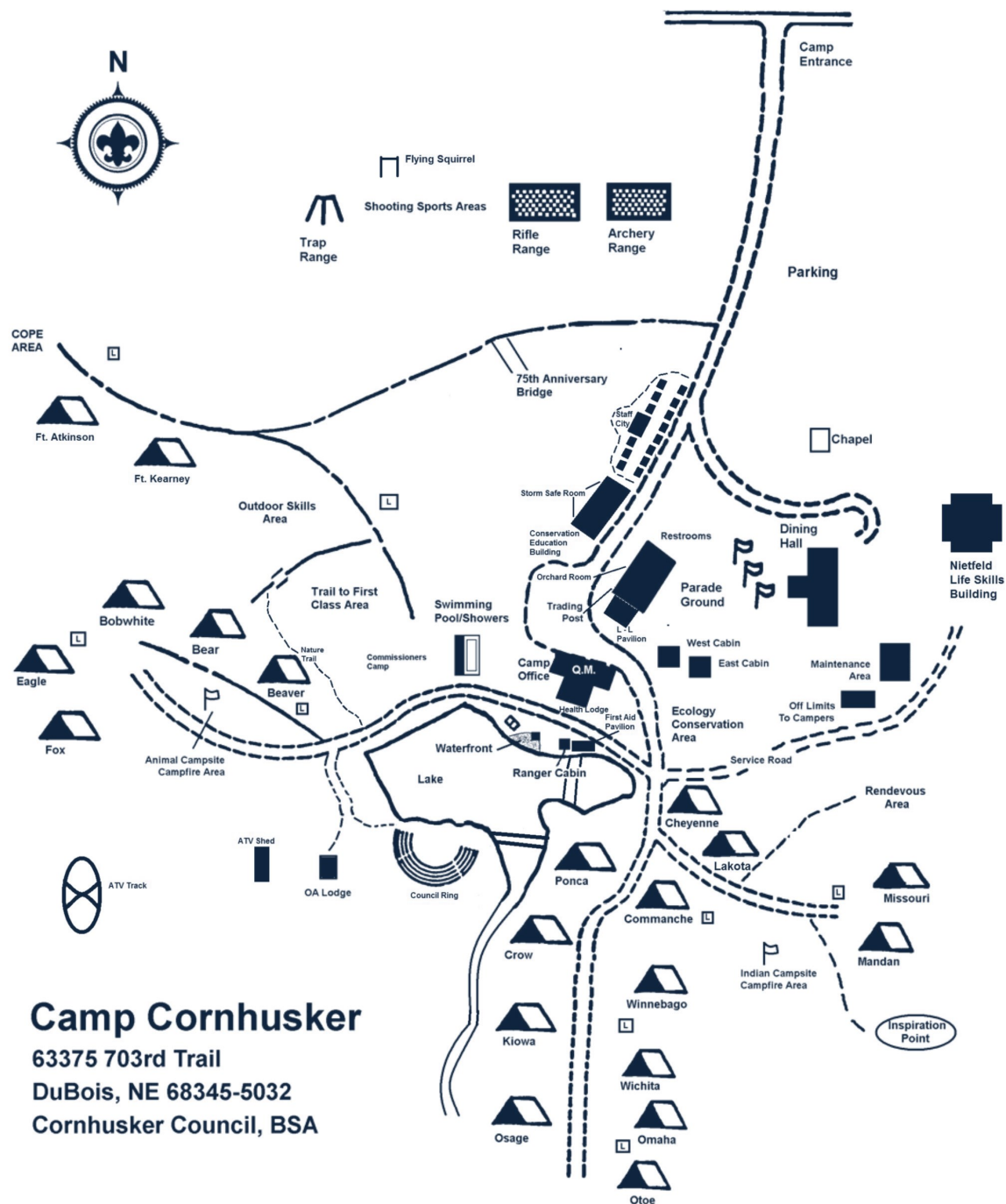
5. MAJOR HEALTH EMERGENCIES - PROCEDURE- All accidents and illness must be reported to the person in charge or the Health Officer immediately. In the event the victim cannot be moved, send someone to find help immediately and locate the person in charge or the Health Officer. ***The Camp Director is the only spokesman in this event.*** The person in charge or Health Officer decides if an accident or illness will require hospital treatment.

6. FLOOD, EARTHQUAKES & CHEMICAL SPILLS - PROCEDURE - All Campers will report to the Dining Hall area when the Camp Staff sounds the warning. Roll call will be taken. After everyone is accounted for the person in charge will direct procedures or evacuation to a safer area.

7. MISSING PERSON - PROCEDURE - All available Camp Staff and Adult Leadership will be assembled at the Camp Office. The person in charge will institute search procedures. After a reasonable length of time has passed and the missing person(s) still has not been found, the person in charge will notify the proper authorities.

8. CHILD ABUSE - PROCEDURE - Any child abuse or suspected child abuse must be reported immediately to the Scout Executive. Contact the Camp Director or person in charge for assistance in contacting the Scout Executive or his designee. The immediate health and safety of the individual(s) will be considered during any course of action taken. The National BSA policies for two deep Unit/campsite leadership and Youth Protection guidelines will be followed.

Map of Camp Cornhusker



Scoutmaster Merit Badge

Complete 15 of the 20 requirements. Form is due Friday after lunch to the Program Director

1. Hold a current Youth Protection Training card or earn it while at camp
2. Attend Sunday Night Campfire
3. Attend Thursday Night OA Campfire
4. Attend Friday Night Closing Campfire
5. Attend Chapel Tuesday Night
6. Check in with the unit and remain in camp at all times until checkout on Saturday morning.
(Exceptions are made for medical emergencies.)
7. Participate in the Mile Swim/Penguin Club
8. Exhibit GREAT Scout Spirit each day of Scout Camp
9. Attend an Adult Leader Training
 - A. Leave No Trace
 - B. Safety Afloat
 - C. Safe Swim Defense
 - D. Scoutmaster Specific
 - E. Surprise Training
10. Turn in an Adult Leader Evaluation
11. Visit each program area
 - A. Shooting Sports
 - B. Aquatics
 - C. Ecology/Nature
 - D. Outdoor Skills
 - E. C.O.P.E.
 - F. Life Skills
 - G. Scout Skills
 - H. Handicraft
12. Help with the teaching of Merit Badges
13. Attend the Scoutmaster Steak Dinner
14. Visit the Office and pick up mail
15. Enjoy a snack from the Trading Post
16. Shoot at either one of ranges
17. Help serve 2nds
18. Share a joke with a member of Camp Administration (Camp Director, Program Director, Lead Commissioner)
19. Help in the QM
20. Go a week without accessing the Internet (A Scout is Trustworthy)

Adult Leader Printed Name _____

Campsite _____

Troop # _____

Cornhusker Lip Sync Battle Rules

1. Registration for the Lip Sync battle will occur during the Monday Senior Patrol Leader meeting.
2. Only unit registrations will be allowed, NO individual acts. However, units may work together on one act.
3. You are responsible for all of your own props. This includes make-believe instruments, microphones, costumes, etc.
4. Song selections must be 1 song chosen from a list provided by the staff at the Sunday evening Scoutmaster meeting.
5. Maximum time limit for your performance or song will be limited to no more than 4 minutes in length. Please understand that we are under a time limit. It is only fair to all that we use the same time limit. It is okay if your song is less than 4 minutes, but if it is longer, at the 4 minute mark all music will be faded out.
6. ALL SONGS AND PERFORMANCES MUST BE SCOUT APPROPRIATE. This is a scouting event for all ages of Boy Scouts. Any performance done in poor taste will be interrupted and the act will be disqualified. Only songs provided on the list will be allowed.
7. Boy Scout code of conduct will be expected of all participants. Please follow the Boy Scout Oath and Law and behave as a Boy Scout should. This includes but is not limited to respecting the camp staff, respecting fellow performers, respecting audience members and being COURTEOUS to our fellow Scouts.

The competition will be judged in these categories:

- A. Lip Sync Abilities: How well the performers lip-sync the lyrics of the song.
- B. Creativity: How original and creative the performance is. Instead of just standing on stage and lip-syncing a song – props, choreography, costumes and/or other ideas should be used. These will impress the judges and generates crowd response. Be Creative!
- C. Stage Presence and Choreography: Again, don't just stand there! Engage the audience, dance, smile, make eye contact with the judges...you're a STAR...have fun!!!

Each category will be worth 30 points each. In case of a tie, the act with the highest "Lip Sync Abilities" score will win. The judges decisions will be final! The top three acts will perform during the Friday night campfire and the winner will be announced at that time

