

Cornhusker Council, Scouting America
Presents

CAMP CORNHUSKER

Adult Leader Guide
2026



WELCOME
H@ME

CAMP DIRECTOR MESSAGE | 1

Dear Parents, Leaders, and Scouts:

We are excited to present to you our summer 2026 Leader's Guide. In our guide you will find our daily schedule and other important information to prepare you for camping with us in 2026! Merit badge schedule will be available prior to merit badge registration January 1st of 2026.

Camp Cornhusker has been the Cornhusker Council's camp since 1956. This camping season we are celebrating our 70th anniversary! We have a fantastic first year camper program to help your Scouts achieve the rank of First Class. We also offer a wide selection of merit badges to your Scouts from camping to robotics and kayaking to range and target activities. For those Scouts who have done it all and need some high adventure in their own backyard, we have the opportunity to provide an ATV Safety course, C.O.P.E., and Cornhusker's Advance Range and Target Activities program.

Don't forget about our Scouter Retention program – Mountain Man! We encourage all of your returning Scouts and Scout Leaders to sign-up and participate in the Frontiersman, Voyager, and Mountain Man Programs which allows all to experience a day in the life of a true Mountain Man.

We are thrilled for the upcoming summer and cannot wait to have you join us! Please feel free to reach out to me at any time for anything!

Yours in Scouting,

Sammi Lowery
Camp Director, Camp Cornhusker
402-770-4327
campcornhuskerbsa@gmail.com



PROGRAM DIRECTOR WELCOME

Dear Scouting Family,

Greetings from Camp Cornhusker as we celebrate our 70th anniversary! It is my absolute honor to welcome you and your unit to the 2026 summer camp season at Camp Cornhusker! We have an exciting week planned that pays tribute to the past, present, and future of Camp Cornhusker. I am beyond excited for another summer filled with fun, learning, and challenges that aim to leave a positive impact on all who choose to camp with us.

This summer will be my ninth summer serving as Program Director here at Cornhusker. Developing programming, creating lifelong memories, establishing friendships, and serving the youth and adults who call camp “home”, has been the greatest honor of my life! Out of all of my travels, Camp Cornhusker has become my “home away from home”.

As your Program Director, I commit to you that I will work tirelessly to ensure that each person who comes through our front gates, whether returning to Cornhusker or entering for the first time, has a memorable experience. As we strive for continual improvement, we have taken your feedback to heart. We are committed to delivering the best camp experience around!

At Camp Cornhusker, we believe that Scouting and a summer camp program are transformational. We want to be part of your story and help you be the best you can be.

To those who are returning to Camp Cornhusker, “Welcome Home.” To those joining us for the first time, it is my hope that Camp Cornhusker becomes “your home away from home”!

Yours in Scouting, Thomas Bucks
Program Director, Camp Cornhusker
cornhuskerprogramdirector@gmail.com





Camp Overview

Camp Accreditation

Camp Cornhusker is accredited each summer as part of the National Camp Accreditation Program. This means that the camp has met strict guidelines in health, safety, and programming. We are prepared for emergencies and understand that Scouts and Scouters are trusted in our care.

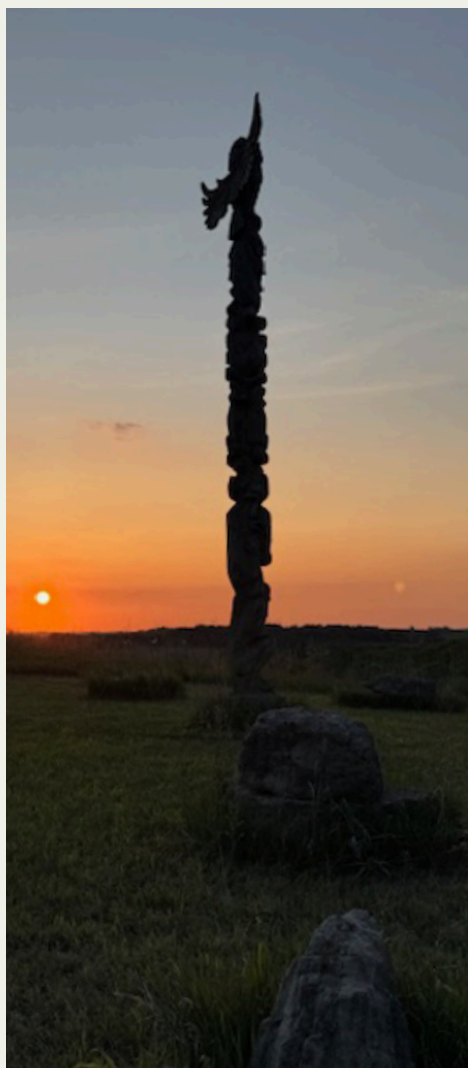
Summer Camp Experience

Here at Camp Cornhusker, we pride ourselves on the exceptional quality in which we provide the Scouting Program to each and every person that attends our camp. Going to summer camp is something that is a unique and life changing opportunity, and we hope that the experiences at Camp Cornhusker are something that will stay with them for the rest of their lives.

Pre-Camp Information Sessions

We have worked hard to make sure that Cornhusker 2026 is the best year of summer camp yet! With that being said, we want to answer any, and all, questions that leaders, parents and Scouts may have. Let us know if we can schedule a time where a Council or Camp Staff member can come to your unit for a Q&A session.





2026 Theme: 70th Anniversary

We will be highlighting program areas each day of the week

Monday: Aquatics

Tuesday: Ecology & Conservation

Wednesday: Outdoor Skills & Mountain Man

Thursday: C.O.P.E.

Friday: Range & Target Activities



Camp Cornhusker 2026

	Starting	Ending
Staff Week	May 31, 2026	June 6, 2026
Scouts BSA Week 1	June 7, 2026	June 13, 2026
Scouts BSA Week 2	June 14, 2026	June 20, 2026

Evening Programs 2026

Evening Programs 2026

Monday: Water Carnival

Tuesday: BINGO & Kickball

Wednesday: Rendezvous & Woodsman's Games

Thursday: Troop Challenge Night

Friday: Closing Campfire & OA Callout Ceremony



REGISTRATION

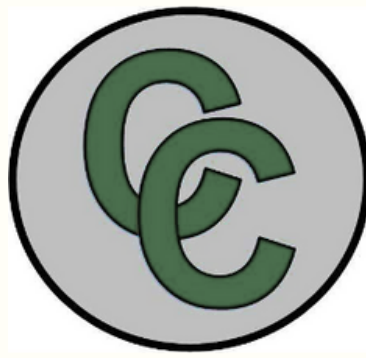


2026 Camp Cornhusker

Guarantee for Camp Shirt

Once again in 2026 we will be offering Camp Shirts! Everyone who is registered AND paid in full by April 30th, 2026 will receive a FREE Camp Cornhusker t-shirt. Your registration must include the shirt sizes for all members to guarantee they will receive a shirt. If registration is turned in on time but is not filled out in its entirety, we cannot guarantee a 2026 shirt for participants.

**Registration
information
coming soon**



BASIC DAILY SCHEDULE

7:15 AM ASSEMBLY AND KP CALL

7:20 AM FLAG CEREMONY – FLAG IS RAISED

7:30 AM BREAKFAST

8:30 AM – 9:30 AM MERIT BADGE SESSION 1

9:45 AM – 10:45 AM MERIT BADGE SESSION 2

11:00 AM– 11:45 AM DROP-IN MERIT BADGE SESSION

12:00 PM – 1:00 PM LUNCH

1:30 PM– 2:30 PM MERIT BADGE SESSION 3

2:45 PM– 3:45 PM MERIT BADGE SESSION 4

4:00 PM – 4:45 PM DROP-IN MERIT BADGE SESSION

4:00 PM – 5:15 PM OPEN AREAS

6:00 PM ASSEMBLY AND KP CALL

6:10 PM FLAG CEREMONY – FLAG IS LOWERED

6:15 PM– 7:00 PM DINNER

7:15 PM– 9:00 PM OPEN AREAS/EVENING ACTIVITY



Time	Sunday	Monday	Tuesday7
	This schedule is tentative and subject to change based on weather, participation, and program factors Note: TTFC will be 5 days of programing in the AM, running from 8:30am-11:45am	Penguin Club	Penguin Club
6:00 AM		Mile Swim	Mile Swim
			6:45- Chapel
7:15 AM		Assembly and KP Call	Assembly and KP Call
7:20 AM		Flag Ceremony	Flag Ceremony
7:30 AM		Breakfast	Breakfast
8:30 AM – 9:30 AM		Program Session 1	Program Session 1
9:45 AM – 10:45 AM		Program Session 2	Program Session 2
11:00 AM – 11:45		Drop-in Merit Badge	Drop-in Merit Badge
12:00 PM – 1:00 PM		Lunch	Lunch
1:30 PM – 2:30 PM	12:30 PM to 3:30 PM Check-In/Swim Checks	Program Session 3 Leader’s Meeting	Program Session 3 Leader’s Meeting
2:45 PM – 4:00 PM		Program Session 4	Program Session 4
4:15 PM – 5:00 PM		Drop-in Merit Badge	Drop-in Merit Badge
4:15 PM – 5:30 PM	4:30pm Leader’s Meeting	Open Pool, Open Shotgun and Archery, Adult Leader Trainings	Open Lake, Open Rifle and Archery, Open Handicraft, Adult Leader Trainings
6:00 PM	Assembly and KP Call	Assembly and KP Call	Assembly and KP Call
6:10 PM	Flag Ceremony	Flag Ceremony	Flag Ceremony
6:15 PM	Dinner	Dinner	Dinner/Adult Leader Dinner
7:15 PM – 9:00 PM	7:15 PM (after dinner)	7:30 PM Water Carnival	7:30 PM Kickball and Bingo
	Range and Target		
	Activities Safety Class,		
	IOLS Welcome		
	9:00 PM		
	Opening Campfire		
11:00 PM	Lights Out	Lights Out	Lights Out
Time	Sunday	Monday	Tuesday

Wednesday	Thursday	Friday	Saturday8
Penguin Club	Penguin Club	Penguin Club	
Mile Swim	Mile Swim	Mile Swim	
Assembly and KP Call	Assembly and KP Call	Assembly and KP Call	
Flag Ceremony	Flag Ceremony	Flag Ceremony	
Breakfast	Breakfast	Breakfast	Breakfast in Campsite
Program Session 1	Program Session 1	Program Session 1	Check-Out
Program Session 2	Program Session 2	Program Session 2	**This schedule is tentative and subject to change based on weather, participation and other program factors
Drop-in Merit Badge	Drop-in Merit Badge	Troop Campsite Time	
Lunch	Lunch	Lunch	
Program Session 3 Leader’s Meeting	Program Session 3 Leader’s Meeting	Program Session 3 Leader’s Meeting	
Program Session 4	Program Session 4	Program Session 4	
Drop-In Merit Badge	Drop-In Merit Badge	4:30pm Banana Relay	**Camp Wide Games Area is open during Trading Post Hours, check out equipment from the Trading Post
Open Pool, Open Rifle and Archery, Cook in Campsite, Adult Leader Training, Dutch Oven Cook-Off (Bring sample for blind tasting to Rendezvous)	Open Pool, Open Rifle and Archery, Adult Leader Training		
Assembly and KP Call	Assembly and KP Call	Assembly, Court of Honor and KP Call	
Flag Ceremony	Flag Ceremony	Flag Ceremony	
Dinner	Dinner	Dinner	
7:45 PM	Chapel 7:15pm Troop Challenge Night	8:30 PM Closing Campfire and Order of the Arrow Callout Ceremony	
Mountain Man			
Rendezvous			
8:00pm Dutch Oven			
Cook-off Blind Tasting			
Lights out	Lights Out	Lights Out	
Wednesday	Thursday	Friday	Saturday



Explore Cornhusker on an ATV

Grab your goggles and get ready to embark on one of Cornhusker's premier high adventure programs! Participants in the Cornhusker ATV experience will learn how to safely operate an ATV and explore Camp Cornhusker in the process



Older Scout Program

To be eligible to participate in the ATV Program Scouts must:

- Be at least 14 years old
- Fill out ATV Hold Harmless Agreement
- Wear long sleeve shirt, long pants, closed toe shoes
- Complete online safety class prior to attending camp
- Gloves, goggles and helmets are provided but scouts are encouraged to bring their own
- Pay the \$25 additional fee



ADVANCED RANGE & TARGET ACTIVITIES



Monday-Wednesday Program

Day 1 & Day 2 AM

- Introduction to NRA/CMP Rimfire Rifle Program
- 3 Positions (Prone, Kneeling, Standing)
- .22 caliber, bolt action rifles
- Shooting paper targets 25, 50, 100 yards
- 8 inch steel targets (100 yards)

Day 2 PM & Day 3 AM

- NRA First Steps Pistol Program
- .22 caliber single action revolvers

Day 3

- Introduction to black powder rifles (shooting & cleaning)



Who can participate?



Looking for a challenging range & target activity program? This three-day program is designed for Adult Leaders and Scouts ages 14 and up. Each week, the program can accommodate a maximum of 8 participants, both youth and adult.

PROJECT C.O.P.E.

Challenging Outdoor Personal Experience

The C.O.P.E. Program consists of group initiative games, trust events, and high and low ropes course. Some activities involve a group challenge, while others develop individual skills and agility. Participants climb, swing, balance, jump, rappel, and devise solutions to a variety of problems.

The 8 goals of C.O.P.E. are...

1. Communication
2. Planning
3. Trust
4. Teamwork
5. Leadership
6. Decision making
7. Problem solving
8. Self-esteem

NOTE: There is a class size **MINIMUM** of 6 participants for C.O.P.E. to run.





TRAIL TO FIRST CLASS

Cornhusker's Trail to First Class Program (TTFC) gives first-year campers a jump-start towards their first rank advancements of Tenderfoot, Second Class, and First Class. The knowledgeable staff and many outdoor resources available at Camp Cornhusker not only teach Scouts the skills they need to meet requirements but give them hands-on experience.

During the week, Scouts in the TTFC Program will accomplish these objectives:

- Learn the meanings of the Scout Oath & Law
- Teach the patrol method through practical application
- Learn the safe use of knife, hatchet, and saw to make tinder and kindling for fire building
- Learn & Apply Knots & Lashings
- Orienteering Skills using map & compass

If Scouts would like the swimming and first aid requirements completed, they are welcome to take those merit badges in the afternoon.

TTFC will run all 5 days of the week. Program will wrap-up Friday morning





HOURLY MERIT BADGE SCHEDULE

Merit Badges will be offered during each of our four sessions and will run Monday-Friday. Merit Badge sessions run 60 minutes in length with 15 minutes between sessions so Scouts can get to their next activity on time.

Session 1: 8:30 AM - 9:30 AM

Session 2: 9:45 AM - 10:45 AM

Drop-In Session 1: 11:00AM - 11:45 AM

Session 3: 1:30 PM - 2:30 PM

Session 4: 2:45 PM - 3:45 PM

Drop-In Session 2: 4:00 PM - 4:45 PM

Scouts are required to attend from Monday-Friday. Scoutmasters will be able to sign-up for merit badges and activities beginning no earlier than January 1, 2026. Merit badges and other activities each have a maximum enrollment based on facility, equipment, and instruction limitations, so it is important that Scouts sign up for the merit badges and activities they want to participate in as soon as possible.

Merit Badge Reports

Adult Leaders will be able to log into your Black Pug registration and check merit badge progress daily. Requirements are uploaded after dinner.

New 2026

We are adding two additional opportunities for Scouts to earn MORE merit badges. There will be two 45 minute sessions that will occur each day Monday-Friday. These are drop-in Merit Badges that can be signed up for when registering for camp.



Merit Badges

Aquatics

Canoeing
Instructional Swim
Kayaking
Lifesaving
Small-boat Sailing
Swimming
Snorkeling
Paddle Boarding

Health and Safety

Emergency
Preparedness
First Aid

Range & Target Activities

Archery
Rifle Shooting
Shotgun Shooting

Outdoor Skills

Camping
Geocaching
Pioneering
Wilderness Survival

STEM

Chemistry
Game Design
Robotics
Photography
Chess (Free Time)

LIFE SKILLS

Welding
Automotive Maintenance
Farm Mechanics
Electricity
Electronics
Plumbing

SCOUT SKILLS

Citizenship in the World
Citizenship in the Nation
Communications

ECOLOGY

Astronomy
Plant Science
Mammal Study

HANDICRAFT

(3rd Period)
Basketry, Leatherwork,
Woodcarving

Fishing
Environmental Science
Reptile & Amphibian Study
Fly Fishing
Bird Study Weather
Space Exploration
Forestry



MOUNTAIN MAN PROGRAM

Older Scout and Adult Leader Primitive Camping Experience

The Mountain Man Program is broken down into five distinct levels, based on years at Cornhusker.

- 1st Year: Pioneer
- 2nd Year: Explorer
- 3rd Year: Frontiersman
- 4th Year: Voyager
- 5th Year: MountainMan

Camper Retention Program

“The Mountain Man” Program is Camp Cornhusker’s retention program. The goal of this program is to create a true sense of loyalty to Camp Cornhusker and the high ideals of Scouting, outdoor program and heritage for which it has stood since the camp’s creation in 1956.

Participants will spend time out at the outpost learning what life on the frontier was like in the 1800s. They will cook their meals over a fire, sleep under the stars, practice their forging skills, and craft Indian Lore.

Participation in the Mountain Man Program begins your 3rd year as a camper (either at Cornhusker or 3rd year overall at any Scouts, BSA camp).



Please Note:

- Participants in their 3rd year (Trial of the Frontiersman) will spend their evenings on the frontier. They will be back in main camp to take Merit Badge Classes. These participants will sign-up for Merit Badges.
- Participants in their 4th/5th year (Voyager/Mountain Man) will spend their week out on the frontier. They will have an option to participate in some other activities around camp towards the end of the week.
- Monday-Tuesday: During the day, Scouts will participate in Cornhusker Sharpshooters. They will return to main camp for showers before heading back to the frontier for evening program.
- Wednesday-Friday: Scouts have the ability to participate in other high adventure activities during the day before returning to the frontier for evening program.

These include:

Golf Merit Badge, Canoeing/Kayaking Excursion, Biking Excursion, C.O.P.E.

The GEE-GAW is the recognition part of the Mountain Man Program and designates the achievements of both Scouts and leaders at camp. First time campers at Cornhusker will receive their blank Gee-Gaws and year beads at Rendezvous. Returning campers please do not forget to bring your Gee-Gaw back to get it updated!

Please refer to the separate Mountain Man Guide located on the Council website for all details on the program and all its meaning. It also includes the instructions for making sure your youth are properly recognized.



THE LONG TOOTH CIRCLE

Adult Alumni Association Organization

The Long Tooth Circle (LTC) is Camp Cornhusker's adult alumni association organization. The Long Tooth Circle camp meeting will take place Wednesday night during Rendezvous. Only the members of the Long Tooth Circle will gather and go through the ceremony, which stresses the ideals of Scouting. Helpful suggestions will be aired concerning camp operations for that week and taken into consideration by the camp staff. Advancement may be awarded at this time and new members admitted.

Update Your Membership

<https://www.cornhuskercouncil.org/support-scouting/long-tooth-circle/overview.html>

Pay Dues

<https://www.cornhuskercouncil.org/support-scouting/long-tooth-circle/join.html>



OTHER PROGRAM OPPORTUNITIES



Mile Swim

Mile Swim practice will take place Monday-Thursday at 6:00 AM. On Friday morning, participants will swim the full 1600 meters.

Must meet "Swimmer" requirements



BSA Stand Up Paddleboarding Award

Introduces Scouts to the basics of stand-up paddle boarding on calm water, including skills, equipment, self-rescue, and safety precautions.



Snorkeling

Participants will learn proper fit and use of snorkeling equipment, entries and exits, signaling, survival skills, and Safe Swim Defense. While the camp has needed equipment, Scouts are encouraged to bring their own if they have some. This course is limited to 10 participants.

You must be a Swimmer to take part in Snorkeling.

Penguin Club

Another Cornhusker staple is Penguin Club! Each morning at 6:00AM, Scouts are welcome to brave the chilly waters of the Lakefront. Each brave Scouter who gets wet 4 of the 5 weekdays of camp, becomes a member of this elite club and is duly recognized by the famous Penguin Club patch at no extra cost to the camper.

Adjustments will be made if the weather does not cooperate

All swimming abilities are invited to attend





Chapel Program(Tuesday AM/Thursday PM)

Units are encouraged to attend one of our two Interfaith Chapel services. 6:45am on Tuesday and 7:15pm on Thursday.

Camp-Wide Activities

Campfire Programs (Sunday & Friday)

On Sunday night, our staff takes pride in being able to put on a fantastic show of skits, songs, and stories to get campers excited for the week ahead! On Friday night, units will put on their own production at the closing campfire.

Senior Patrol Leaders will work with the Program Director to plan the festivities for Friday night. Special awards and recognition will also be given at the closing campfire.

Rendezvous & Woodman's Games

(Wednesday)

The Rendezvous & Woodman's Games are part of the Mountain Man Program. New Scouts and Leaders will receive their Mountain Man Gee-Gaws, while returning campers will receive their year beads. There will be activities for Scouts to participate in. The highlight of Rendezvous is trading! Scouts are encouraged to trade patches and other knick-knacks with other Scouts.

NOTE: There is no trading of knives, money, or food





Additional Camp-Wide Activities

Dutch Oven Cook-Off (Wednesday)

The Dutch Oven Cook-Off takes place during Rendezvous. Dishes are made in the unit's campsite, and a sample is brought to Rendezvous for a blind taste testing. Check the Camp Cornhusker Facebook page or your district roundtables for the secret ingredients to be used in your dish!



Banana Relay (Friday)

The Banana Relay is a Cornhusker tradition! The SPL from each troop will work with the Program Director at the SPL Meetings to plan the relay. The banana will make its way around Camp and a Scoutmaster from each Troop will eat the Banana at the end of the relay!



Camp Wide Games Area

The Cornhusker Games Area includes many opportunities to play/compete as a Troop. Included in the game area is the Ga-Ga Pit, 9-Square, Carpetball, Chess Tables, Life Size Chess, Cornhole, Ping-Pong, and Tetherball. Make sure to check out the equipment at the Trading Post. Huge kudos to the Golden Sun Lodge for this area!



AWARDS

National Accredited Scouts, BSA Camp



Weekly Awards

Honor Camper

Scouts will complete different tasks during their week at camp. Interested Scouts should speak with the Program Director for more information and the task sheet. Scouts that complete the number of required tasks will be recognized at the closing campfire on Friday night.

Honor Troop

Troops that accumulate the required number of requirements on a number of camp activities including, campsite inspections, participation in the Camp-wide activities and service projects, will be recognized at the closing campfire on Friday evening. More information will be provided at Camp.

Scoutmaster Merit Badge

New and improved for 2026! More opportunities and challenges for Adult Leaders to complete during their stay at camp. More information will be provided upon arrival at camp.

The Spirit Stick

The staff will select the unit with the most scouting spirit each day at lunch. The winning troop must affix a small totem to the Spirit Stick. During closing campfire on Friday night, the Spirit Stick will go home with the Troop that has shown exemplary Scout Spirit all week!



CAMP CORNHUSKER²¹ CHECK-IN PROCESS

1. Check-In Time: Check-in will be between 12:30pm and 3:30pm. There will not be assigned check-in times.
2. Camp Office: A temporary office will be set up in the Korff Building on check-in day. The Camp Director and Health Officer need these items from the Unit Leader:
 - a. Unit Roster
 - b. All receipts for camp fees paid at the Council Service Center
 - c. Money or check to compete any fee payments due
 - d. Out of council units - Tour Plan and Proof of Accident Insurance
 - e. ATV paperwork for those participating
3. Medical Check: All medical forms will be collected at this time by the Camp Health Officer (if not turned in at Early Bird Check-In in May). All medications need to be locked up in a lock box in the unit's trailer. Leaders will be responsible for the distribution of their units' medications, not the Camp Health Officer.
4. Campsite: Once the unit has completed the initial check-in process, campers should go to their campsite, unload gear, grab their swimwear. They will change into their swimwear at the pool. Next, go to the Dining Hall. Each Scout and Adult Leader needs to wear swim wear and shoes.
5. Dining Hall Orientation: All campers must attend this brief overview of the Dining Hall procedures. The orientation is in the Dining Hall on a continuing basis until 4:30 PM.
6. Swim Check: Immediately following the Dining Hall orientation, your Unit should report to the pool for the standard BSA swim check. The swim check is administered by a certified BSA Lifeguard. Swim checks completed prior to camp need to have the form presented to the aquatics staff so they can make your appropriate buddy tag. The Aquatics Director retains the right to retest any swimmer if he/she feels it is necessary.
7. Campsite Set-Up: Following swim checks and a tour of camp, your Unit will return to your campsite to finish getting settled.
8. Leader Meeting: One leader from each Unit is **REQUIRED** to attend this meeting to discuss camp policies and procedures. The meeting begins promptly at 4:30 PM in the Korff Building.
9. Flag Ceremony: The entire camp assembles for flag retreat at 6:00 PM. All Scouts should be in uniform. Be sure to have your entire Unit on the Parade Grounds before 6:10 PM (the flag ceremony starts at 6:15 PM).
10. Dinner: Begins immediately following the flag ceremony at 6:15 PM.

THE ORDER OF THE ARROW AT CAMP CORNHUSKER

The Order of the Arrow is Scouting's national honor society, built around the lore of the Native Americans and the ideals of Scouting brotherhood, cheerful service to others, and the outdoors. Its purpose is to recognize those Scouts and Scouters that exemplify the Scout Oath and Law.

We encourage you to wear either an OA Shirt of your Field Uniform with your sash on Friday. The OA flag will be flown on Friday as well.

NEW for 2026

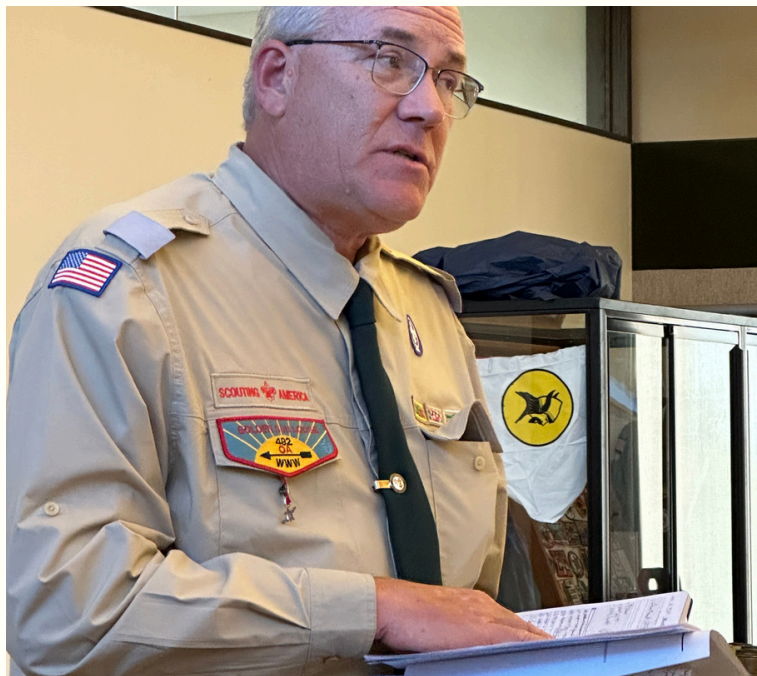
This year, we are combining the Order of the Arrow Call Out Ceremony with the closing campfire on Friday evening. After the closing campfire, we will transition to the OA Ceremony. Be sure to bring and wear your sash!



Membership Requirements

1. Unit Leader Approval.
2. Within the last two years, experience 15 days and nights of camping according to the standards of Scouting America, five of which must be consecutive nights.
3. Be a First Class Scout or above and be elected by the youth of the unit.
4. A Lodge Unit Election Team must conduct Unit Elections. For more information, you may contact the Golden Sun Lodge or your local council.





Adult Leader Information

Adult Leader Meetings

Adult Leader meetings are held Monday, Tuesday, Wednesday, and Thursday at 1:30 PM in the Korff building. Information will be shared by the Camp Administration.

Senior Patrol Leaders will have a working breakfast each morning with the Program Director in the Korff Building. During this time, important information will be shared about daily activities/events. Senior Patrol Leaders will also spend the week planning the Banana Relay for Friday.

Scoutmaster Steak Dinner

On Tuesday night, Camp Cornhusker invites adult leaders to attend a steak dinner in the Korff building. Leaders can enjoy steaks cooked by the Council Executive Board members and other key Scouting professionals. This is a time to relax and enjoy fellowship with other leaders as the Camp Administration and the Council say thank you for your dedication to Scouting.

Scouts, BSA Intro to Outdoor Skills (IOLS)

This is a hands-on training program to help adult leaders to be comfortable in the basic outdoor skills through First Class rank. The course is held daily after lunch down in TTFC. Participation all five days is required for completion. This course is a required training for Scoutmasters and their assistants to be considered trained. The first session is Sunday night after dinner.

Training Opportunities

These trainings are held Monday, Tuesday, and Wednesday afternoons at 4:15pm. Topics are subject to change based on Council Commissioner and volunteers available. More information will be shared upon arrival at camp.

Troop Mail

Mail will be delivered during meals. Outgoing mail should be brought to the camp office as early as possible in the day to ensure delivery.

Camp address is as follows:

Scout's Name, Troop ### Camp Cornhusker 63375 703 Trail DuBois, NE 68345





Join Staff

If you have completed everything Cornhusker has to offer or love giving back to Scouting, we encourage you to come work on Camp Staff! Your knowledge and expertise are valuable as we continue making the Cornhusker experience the best it can possibly be! We are looking for hard working Scouts to staff summer camp the 2026 season.

General Camp Staff Information

1. Staff must be eligible and willing to be a registered member of the Boy Scouts of America.

2. Age requirements:

1. Counselor in Training (CIT I) - 14 years old by June 1 of the current camping season.

2. Counselor in Training (CIT II) - 15 years old by June 1 of the current camping season.

3. Directors / Counselors - 18 years of age or older by June 1 of current camping season.

4. BSA standards requires some positions to be a minimum of 21 years of age, by June 1 of current camping season.

3. The principles of the Scout Oath and Law must be practiced as a way of life. Staff is expected to set the highest example of excellence in Scouting.

4. Housing and meals are provided.

5. References are important and will be reviewed as part of the selection process. Have your references complete the enclosed forms and return them directly to camping services at the address listed below.

Applicants under 18 years of age must have one reference form completed by their Scoutmaster.

6. Apply at any time. However, applications received by December 1st will receive first consideration.

One benefit of working on Camp Staff is the Camp Staff Scholarship. Staff members who complete their contract in good standing, are eligible to apply for this Scholarship.

Applications can be found on the Camp Cornhusker section of the Cornhusker Council website <https://www.cornhuskerCouncil.org/camping/camp-cornhusker/camp-staff.html>. Applications can be emailed to campcornhuskerbsa@gmail.com. Applications can be dropped off or mailed to the Outdoor Education Center: Cornhusker Council PO Box 269 Walton, NE, 68461

For more information on staffing summer camp or the Camp Staff Scholarship, please visit the Camp Cornhusker section of the Council Website.

You may also contact:

-Samantha (Sammi) Lowery, Camp Director, campcornhuskerbsa@gmail.com

-Thomas Bucks, Program Director, cornhuskerprogramdirector@gmail.com



Trading Post

Camp Cornhusker has its own Trading Post where Scouts can purchase slushies, shirts, gear, kits, souvenirs, and snacks. Approximately \$50 is enough to meet most souvenir and concession needs during the week at camp. Credit/Debit cards are accepted at the Trading Post.

HOUSE KEEPING ITEMS



General Items for Camp Cornhusker



1. Smoking, Electronic Cigarettes, and Smoke-less tobacco must be done behind the Dining Hall.
2. Unit Leader Lounge Wi-Fi Password: will be updated each year
3. Upper Korff bathroom are for adults and staff only. Youth may use the lower Korff restrooms.
4. Flag and Grace, and bathroom cleaning sign-up completed at first Adult Leader Meeting.
5. All cars should be parked in the North lot, facing the road.
6. Solar lights are used to identify the Unit Leader in each campsite, these will be provided.
7. No riding in the bed of trucks or trailers.
8. Mail can be found in the main office sorted by campsite.
9. Visitor Meals are \$10.00, tickets can be purchased at the Trading Post.
10. Family Night on Friday starts at 4:00pm.



Swim Classification Record

(Changes and/or corrections to the following chart should be initialed and dated by the test supervisor.)

Unit Number _____

Date of Swim Test _____

	Full Name (Print) (Draw lines through blank spaces)	Medical Recheck Parts A-B	Swim Classification		
			Non-Swimmer	Beginner	Swimmer
1					
2					
3					
4					
5					
6					
7					
8					
9					
10					
11					
12					
13					
14					
15					

The swim classification test performed at a unit level should be conducted by one of the following council-approved resource people: Aquatics Instructor, BSA; BSA Lifeguard; BSA Swimming & Water Rescue; or other lifeguard, swimming instructor, etc. Test administrators should utilize chapter 5 of the [BSA Aquatics Supervision Guide](#).

NAME OF PERSON SUPERVISING & FACILITATING THE SWIM TEST:

Print Name

Signature

Type of Authorization/Training
(Attach a copy of certification if required by council procedure)

Expiration Date if applicable

SWIM CHECKS



All Scouts and Leaders attending Summer Camp must take the Scouts BSA swim check to enter the water. The swimming ability of all Scouts and leaders must be evaluated annually before they can take part in any aquatics activity, per BSA policy as contained in the Guide to Safe Scouting.

The unit may also hold their own “unit swim check” in accordance with B.S.A. Standards, <https://filestore.scouting.org/filestore/outdoor%20program/aquatics/pdf/430-122.pdf>. Units that have already completed their swim checks before arrival to camp should present a copy of the results to the Aquatics Director. The aquatics staff reserves the right to re-check any Scout at camp.

This can really streamline your Sunday afternoon!

Any Scouts or Leaders that didn’t do an early swim test will do so on Sunday. Upon completion of your swim test the appropriate buddy tag will be placed on the out-board. All scouts and leaders will be classified according to their swimming ability on the following scale: non-swimmer (white), beginner (red), and swimmer (blue).

****To participate in any aquatics merit badges or activities, scouts must complete the Swim Test prior to arriving at their selected classes. ****





FOLLOW CAMP CORNHUSKER ON SOCIAL MEDIA

Check us out on Facebook, Instagram, and
TikTok! Photos are posted daily during the
summer camp season.



Camp Cornhusker



@campcornhuskerbsa



@campcornhuskerbsa





What to Bring

Clothing and Bedding

- At Least one complete Field Uniform (Class A)
- Sweater or Jacket
- Swimming Trunk or One-Piece Suit
- T-shirts (4 or more)
- Socks
- Jeans
- Shorts
- Underwear
- Hiking Boots
- Tennis Shoes
- Belt
- Scout Hat
- Rain Gear
- Sleeping Clothes
- Sleeping Bag and Small Pillow
- Water Bottle Labeled with Name!



Toiletries

- Toothbrush and Toothpaste
- Deodorant
- Sunscreen (SPF 15 Minimum)
- Wash Cloth
- Towels (2)
- Shampoo
- Soap
- Comb/Brush
- Feminine Products

*Label all clothing and equipment with Scouts name and Troop number. *

Advancement

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- Scout Handbook
- BSA Requirement Book
- Pen and Paper or Notebook
- Merit Badge Pamphlets
- Prerequisite Work
- Medical Form

Optional Items

- Fishing Gear
- Flashlight and Extra Batteries
- Camera
- Pocket Knife
- Compass
- First Aid Kit
- Sunglasses
- Watch
- OA Sash
- Spending Money (~\$50)

First Class

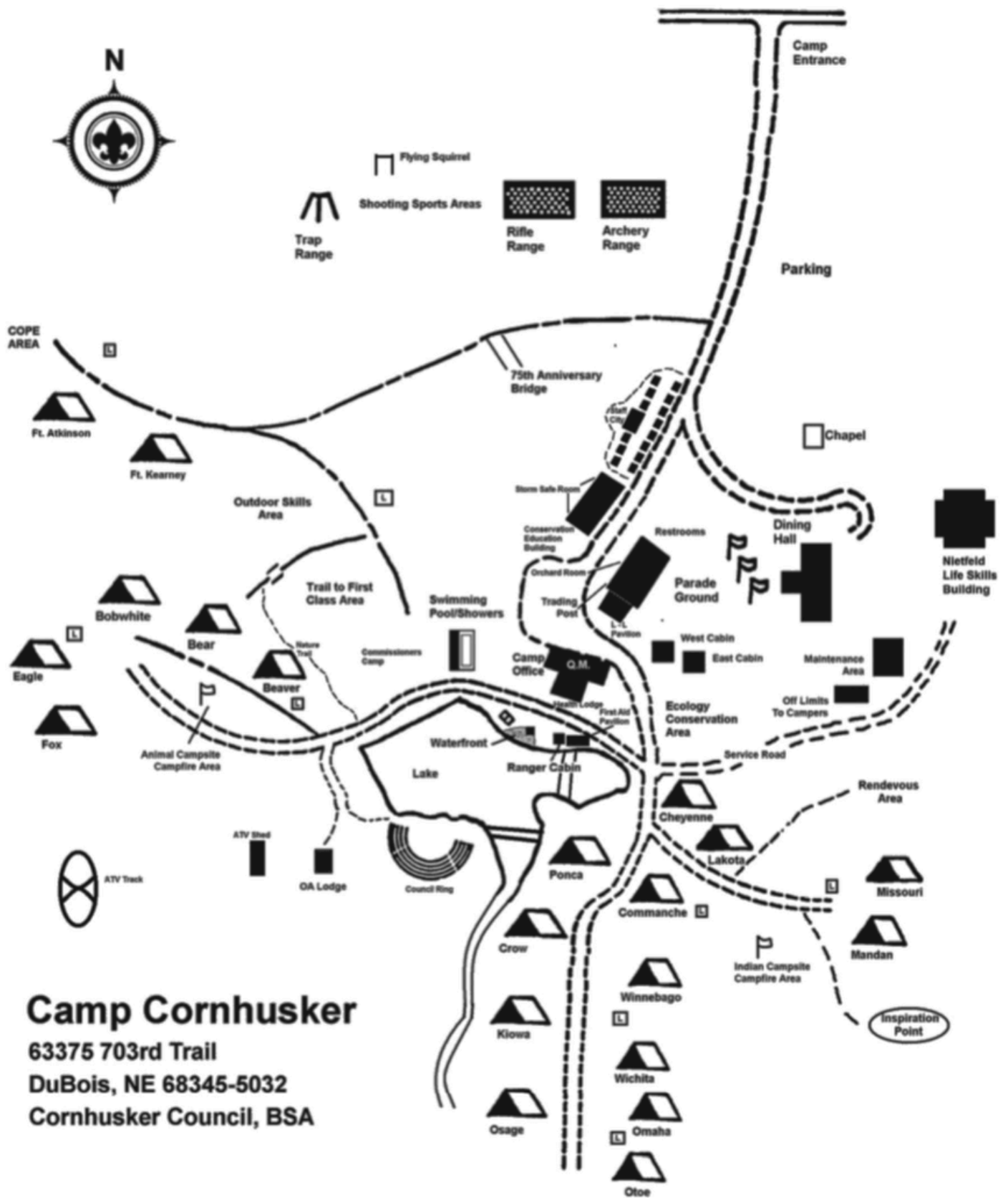
- Pocket Knife
- Metal Mess Kit
- Rope

Frontiersman, Voyagers, and Mountain Men Need

- Separate pack to hold clothing & personal kit for 3 nights (5 for Voyager/Mountain Man)
- Sleeping Bag
- Ground Cloth
- Canteen/Water Bottle
- Box of Matches
- Rain Gear
- Personal Mess Kit
- Roll of Toilet Paper
- Altoids tin or similar tin container for making Char Cloth
- Basic Pocket Knife & Totin' Chit
- Period based clothing (optional)



Map of Camp Cornhusker



Camp
Cornhusker
looks forward to

SEEING YOU IN 2026



TO WELCOME YOU
HOME