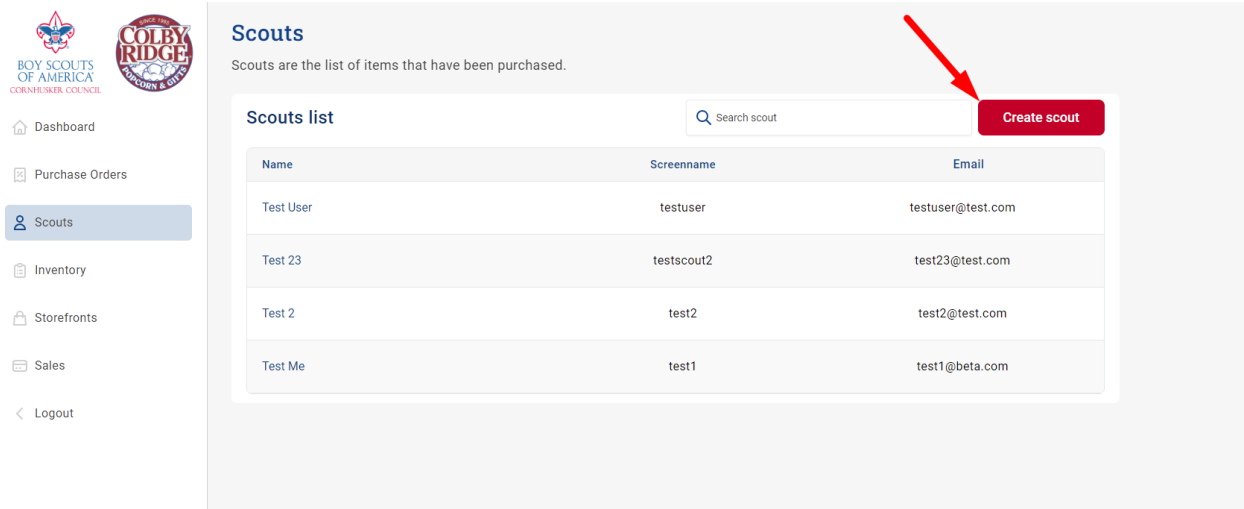


Kernel User Guide

This is the guide for the Kernel user. It will explain how to create scouts, assign inventory, review sales and create and manage storefront events.

To access the control login screen for the web application, visit this URL:
<https://dashboard.cornhuskerpopcorn-colbyridge.com/login>

1. In order to assign inventory to Scouts, you have to create their account. To do this, you have two options:
 - a. Scouts can create their own accounts and set their own information by visiting <https://corhuskerpopcorn-colbyridge.com/>
 - b. Create scout accounts manually as a Kernel

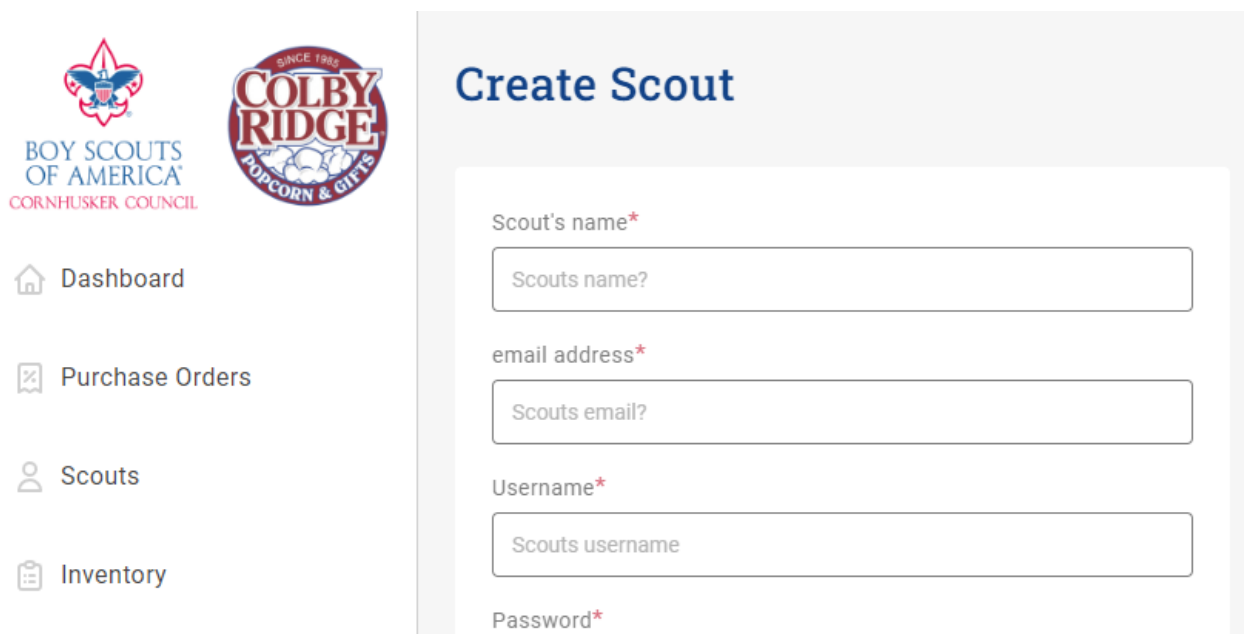


Scouts
Scouts are the list of items that have been purchased.

Scouts list [Create scout](#)

Name	Screenshot	Email
Test User	testuser	testuser@test.com
Test 23	testscout2	test23@test.com
Test 2	test2	test2@test.com
Test Me	test1	test1@beta.com

- c. You can click the 'Create Scout' Button in the 'Scouts' page
- d. This will bring up a form that allows you to create a scout account:



Create Scout

Scout's name*

email address*

Username*

Password*

- e. NOTE - the username field is used to generate the scout's personal web code. Which allows them to share a link to the public store that will be attributed to their sales. Each scout's code will be [https://corhuskerpopcorn-colbyridge.com/s/\[Username\]](https://corhuskerpopcorn-colbyridge.com/s/[Username])
- f. Once an account is created, you can transfer inventory to a scout from the dashboard, this will make the product available for the scout to sell

The screenshot shows the dashboard for the Boy Scouts of America Cornhusker Council, Colby Ridge. The left sidebar contains navigation options: Dashboard, Purchase Orders, Scouts, Inventory, and Storefronts. The main content area is titled 'Dashboard' and shows 'Fall Sale' statistics: Total scouts (4), Average sales (Scout) (311), Number of orders (35), and Total sales (\$1,245.00). Below this is a table titled 'All scouts' with columns: Name, Available, Pending, Units Sold, Total Sales, Cash Owed, and Transfer. The 'Test User' row shows 58 Available, 1 Pending, 63 Units Sold, \$1,165.00 Total Sales, and \$90.00 Cash Owed. The 'Transfer' column for 'Test User' has two buttons: 'Inventory' (highlighted with a red arrow labeled '2') and 'Cash'.

- g. If a Scout has made cash sales, the app will record them. You can record receiving cash from a Scout (Scout must make a cash sale first)

This screenshot is similar to the previous one but includes a 'Sales' option in the left sidebar. The 'All scouts' table now has two rows: 'Test User' and 'Test 23'. The 'Test 23' row shows 20 Available, 0 Pending, 0 Units Sold, \$0.00 Total Sales, and \$0.00 Cash Owed. The 'Transfer' column for 'Test 23' has two buttons: 'Inventory' and 'Cash' (highlighted with a red arrow).

- h. You may click a scout to view sale details and inventory for that scout

2. Once you have Scouts in your unit, you'll need to create an order to have inventory

Purchase Orders
Purchase orders are orders that have been approved by the supplier.

Orders 1 Filter by ▼ 2 [Create order](#)

Order ID	Unit	Date ordered	Date approved	Date received	Order Status	View details
11	Test Group (2)	08/03/22	-	-	Order Pending	View order
10	Test Group (2)	07/26/22	07/26/22	07/26/22	Order Received	View order
9	Test Group (2)	07/19/22	07/26/22	07/26/22	Order Received	View order
6	Test Group (2)	06/21/22	07/18/22	07/19/22	Order Received	View order
5	Test Group (2)	06/21/22	06/21/22	06/21/22	Order Received	View order

- a. Once the order is approved by the council, receive it. This will add the products to your inventory. You need to do this before you can give the inventory to scouts.

Purchase Orders
Purchase orders are orders that have been approved by the supplier.

Orders Filter by ▼ [Create order](#)

Order ID	Unit	Date ordered	Date approved	Date received	Order Status	View details
9	Test Group (2)	07/19/22	07/26/22	-	Receive Order	View order
6	Test Group (2)	06/21/22	07/18/22	07/19/22	Order Received	View order

3. Storefronts

a. Create a storefront

The screenshot shows a web application interface for managing storefronts. On the left is a sidebar with navigation items: Dashboard, Purchase Orders, Scouts, Inventory, and Storefronts (highlighted). The main content area is titled 'Storefronts' and contains a search bar, a 'Filter by' dropdown, and a 'Create event' button. Below this is a table with three rows of storefront data. Red arrows are overlaid on the image: one points to the 'Storefronts' menu item in the sidebar, and another points to the 'Create event' button.

Name	Created At	Event Date	Time	Address	Starting Cash	Status	
Jarabacoa flowers fest	2022/06/06	2022/06/10	08:00 - 18:00	Jarabacoa, federico basiliz #14	\$100.00	Cancelled	Edit
sadsadas	2022/06/07	2022/06/14	11:03 - 01:00	dasdasdas	\$0.00	Cancelled	Edit
dsadasdsa	2022/06/07	2022/06/03	11:07 - 15:06	dsadas	\$0.00	Cancelled	Edit

b. Add inventory to a storefront

c. Distribute sales splits (percentages?) to scouts after the storefront is over